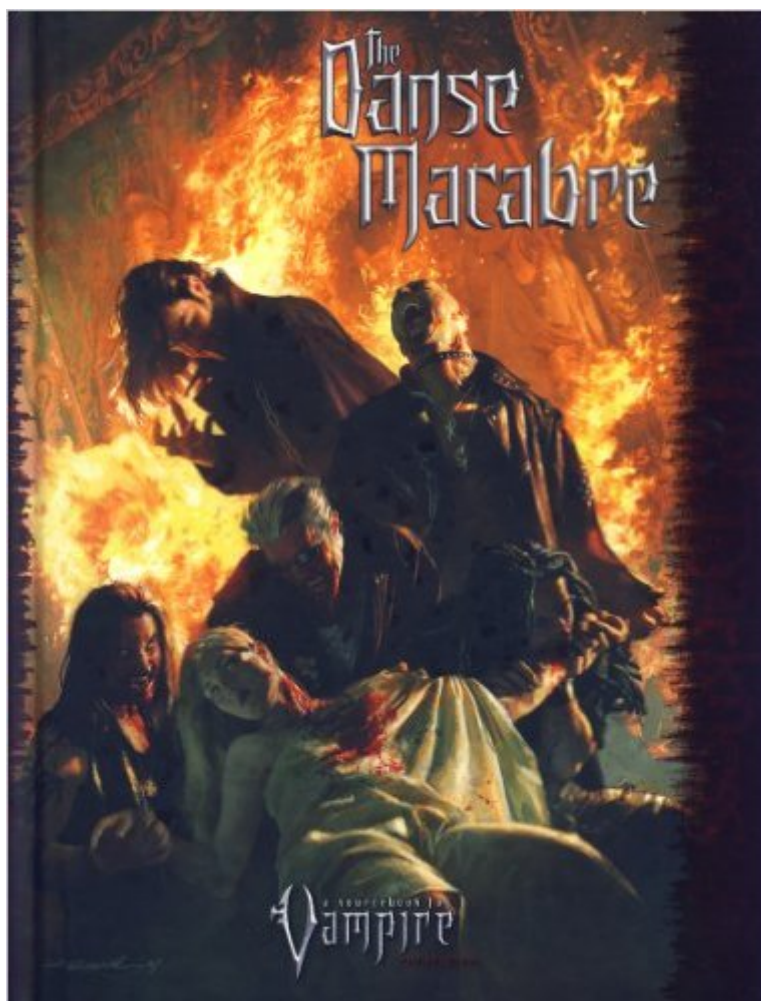


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Danse Macabre (Vampire The Requiem)



Synopsis

Dance 'Til Sunrise What are you willing to do to make it through tonight? What about tomorrow night? And after the deeds are done and your belly's full of blood, how are you going to live with yourself? The *Danse Macabre* asks those questions in new ways, and provides new tools to answer them in your own chronicle. So let's get some razors, and open up some old woundsâ | The definitive companion to *Vampire: The Requiem*, o New disciplines tied into kindred Traditions. o Atrocity and Banes: rules for replacing Humanity with mystical or personal consequences. o Exciting new rules for social and mental combat, and the role of vampiric powers therein. o Rules and information for play at multiple tiers, from a street-level coterie to a global conspiracy. o New covenants, from the sinister Foundation to the renegade Brides of Dracula.

Book Information

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Average Customer Review: 5.0 out of 5 starsÂ Â See all reviewsÂ (2 customer reviews)

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Customer Reviews

One main reason to get this: you get alternate humanity rules, you get alternate covenant rules, you get global covenants, conspiracies and merits. In essence, you get to take your *Requiem* RPG to the global scene. It introduces the well known Tier system introduced in *Hunter the Vigil*. It offers the ST (yes, this book is primarily for use by Storytellers, but players can peruse for character conceptualization) a lot of flexibility in running his table-top games. The true gem of this book, which for me makes this one of the crown jewels of the *Requiem* game line: Social Combat. I will never run a vampire game without this new introduction to the predatory world of social vampirism. Bravo to WW and all the writers who developed this impressive rules addendum. In fact, I plan on porting

the social combat rules into each of my world of darkness games, particularly Mage and Changeling.

I bought this book twice because I had to find out what happens to Prince Maxwell. I really like VTR and recommend this book to players and STs.

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